



Apply here

Start date

Flexible within the next three months

Duration

6-9 months

Languages

Good spoken and written English levels are required

(B2 onwards)

French a bonus

Location

Belfast, Northern Ireland

Belfast is the capital city of Northern Ireland and over recent years has seen a period of significant regeneration and growth. The birthplace of the Titanic, this vibrant city has a buzzing nightlife and social scene with many cultural events taking place throughout the year. Close to beautiful countryside and the famous Giant's Causeway, Belfast has something to suit all tastes.

Are you eligible?

Are you a registered student?

Or

Are you eligible to participate in the Erasmus+ programme?

Benefits

See website for details of all ESPA benefits. For all internships over 6 months, additional benefits will be paid. Details available at interview.

Role

This is a fantastic opportunity for an enthusiastic, all-rounder Computer Graphic Artist (CGA) to gain a unique experience within this multidisciplinary design studio. Mentored throughout, you will work on a variety of culture led projects for social wellbeing, interpreting architectural drawings and bringing them alive them in 3D. Many of these projects are centred around city regeneration to provide ideas on improved living, play and working space promoting positive health and mental wellbeing. As well as providing a great experience, you will be contributing to some amazing social projects.

Tasks

- Working with a solid pipeline of 3dsMax, Corona Renderer and Photoshop
- Interpreting architectural drawings and realising them in 3D
- Modeling, texturing, lighting, rendering and applying postproduction to create photorealistic and/or atmospheric imagery
- Producing interior, exterior, masterplan and photomontages
- Working closely with designers and architects

Desired Skills

- Knowledge in 3ds Max, Corona renderer, Photoshop and the Adobe Suite are preferred
- Experience in alternative 3D packages such as Rhino or Sketchup would be a **bonus**
- Excellent design skills and understanding for composition, lighting and material creation
- Time management and organisational skills
- A passion for the arts, 3D rendering, photography, film, media, design are all highly desired
- A willingness to adapt, get involved in multiple projects and being an all-round positive contributor to the team

The Host Company

The host company is a creative studio, responding to civic and social challenges in how people live, work and play. Using people-centred design innovation, much of their work is centred around city regeneration; designing and visualising images alongside architects and developers to create urban spaces that promote positive health and mental wellbeing. Working in both the public and private sectors, combining a variety of 2D and 3D techniques to communicate ideas and realise the unbuilt, they are a company set to be a huge success.